


```

BOTA      VSS      0      I =      -3m*tanh((V(IN)-V(VOUT))*10)
RBP       VSS      VIN     5k
CBW       VIN      0      30p
Rout      VOUT     0      100
.model1   NPN1     NPN(   BF=510 VAF=916 tf=100n  CJE=150p CJC=500p CJS=500p )
.model    PNP1     PNP(   BF=510 VAF=216 tf=1u    CJE=150p CJC=500p CJS=500p )

```

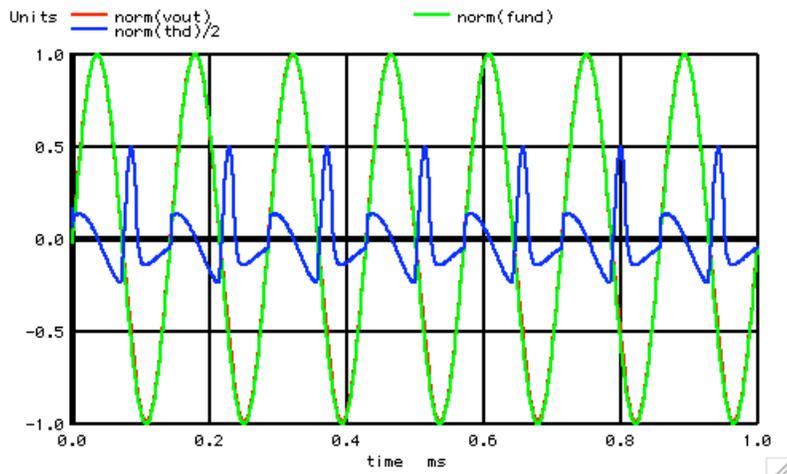
*=====Extract_the_Distortion=====

The FFT and IFFT functions allow the fundamental to be removed to view the distortion along side the output signal.

```

=====
.control
*TRAN      TSTEP  TSTOP  TSTART  TMAX   ?UIC?
tran       1u     .999m  0       1u
set        pensize = 2
linearize
let        numb2 = length(vin)
print      numb2
let        t_inde2 = vector($&numb2)
let        ac = vout +j(0)
let        ac_fft=fft(ac)
plot       real(ac_fft) imag(ac_fft) vs t_inde2
let        funBin = VFreq[0]/1000
let        unvect = unitvec($&numb2)
let        fundspec = unvect*0 +j(0)
let        fundspec[funBin] = real(ac_fft[funBin]) +j(imag(ac_fft[funBin] ))
let        fundspec[numb2-funBin] = real(ac_fft[numb2-funBin]) +j(imag(ac_fft[numb2-funBin] ))
let        fund = ifft(fundspec)
let        dc_offset = real(ac_fft[0])
let        thdspec = ac_fft
let        thdspec[0] = 0 +j(0)
let        thdspec[funBin] = 0 +j(0)
let        thdspec[numb2-funBin] = 0 +j(0)
let        thd = ifft(thdspec)
plot       norm(vout) norm(fund) norm(thd)/2

```



*=====Calculate_the_Distortion=====

To put things into perspective, finding out what the actual distortion level is, determines what gets done about it.

```

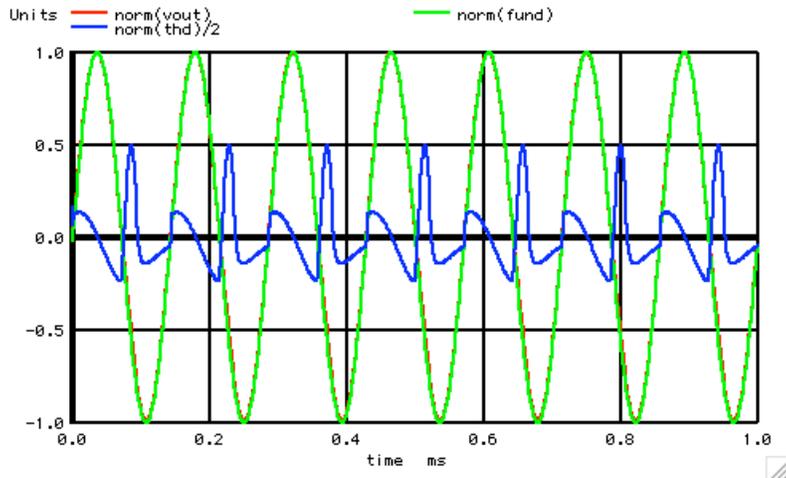
=====
let        rms_Fund = sqrt(mean(fund*fund))
let        rms_THD = sqrt(mean(thd*thd))
let        THD_percent = 100*rms_THD/rms_Fund
let        FREQ_Hz = VFreq[0]
echo       "Freq_Hz=$&FREQ_Hz THD_percent=$&THD_percent DC=$&dc_offset"
=====

```

Freq_Hz=8000 THD_percent=4.2893 DC=0.105696

*=====What_does_4%_distortion_mean=====

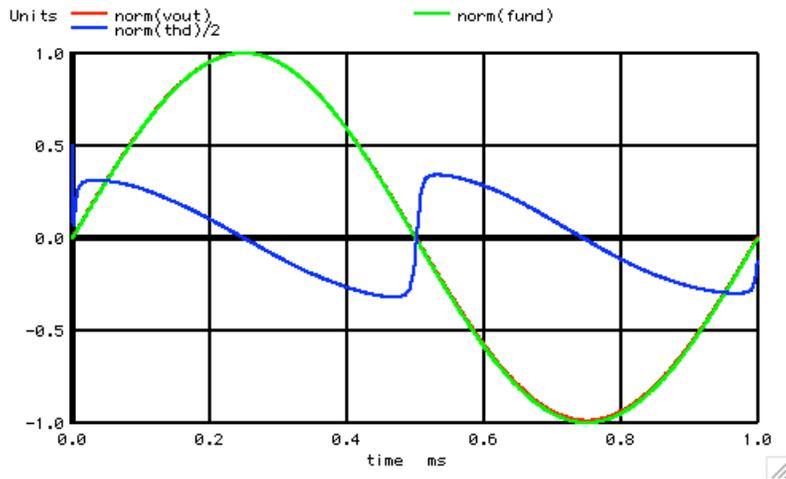
If one is young, one might be able to hear the distortion of a 8KHz signal. But usually the distortion gets reduced to make pretty distortion plot.



*=====Distortion_is_frequency_dependent=====

At 1kHz, the distortion is 42 times lower than at 8Khz. Different parts of an audio power amplifier require attention to distortion at different frequencies.

=====
Freq_Hz=1000 THD_percent=0.101815 DC=0.0310647



*=====The_distortion_waveform=====

The distortion wave form shows where a transistor is working hard. For audio power amplifiers like the LM383, there is a tradeoff in output distortion versus supply current. Running an output more B bias will increase distortion, but lower supply current. While power amplifiers can put out several amps, having the lowest supply current as possible can sell the amplifier.


```

print      numb2
let      t_indx2 = vector($&numb2)
let      ac = vout +j(0)
let      ac_fft=fft(ac)
plot      real(ac_fft) imag(ac_fft) vs t_indx2
let      funBin      = VFreq[0]/1000
let      unvect      = univec($&numb2)
let      fundspec    = unvect*0 +j(0)
let      fundspec[funBin] = real(ac_fft[funBin])      +j(imag(ac_fft[funBin] ))
let      fundspec[numb2-funBin] = real(ac_fft[numb2-funBin]) +j(imag(ac_fft[numb2-funBin] ))
let      fund        = ifft(fundspec)
let      dc_offset   = real(ac_fft[0])
let      thdspec     = ac_fft
let      thdspec[0]  = 0      +j(0)
let      thdspec[funBin] = 0      +j(0)
let      thdspec[numb2-funBin] = 0      +j(0)
let      thd         = ifft(thdspec)
plot      norm(vout) norm(fund) norm(thd)/2

let      rms_Fund    = sqrt(mean(fund*fund))
let      rms_THD     = sqrt(mean(thd*thd))
let      THD_percent = 100*rms_THD/rms_Fund
let      FREQ_Hz     = VFreq[0]
echo      "Freq_Hz=$&FREQ_Hz THD_percent=$&THD_percent DC=$&dc_offset"

.endc
.end

```