

*=====The_distortion_levels_are_Low=====

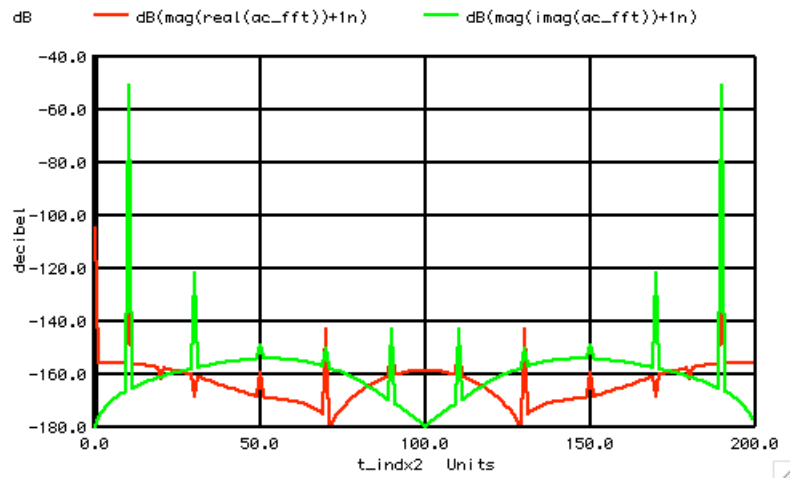
Since the distortion levels are low, one can only view them on dB scaled spectrum outputs.

```

=====
let      numb2 = length(vin)
print   numb2
let      t_indx2 = vector($&numb2)

let      ac = out +j(0)
let      ac_fft=fft(ac)
plot     dB(mag(real(ac_fft))+1n) dB(mag(imag(ac_fft))+1n) vs t_indx2

```



*=====Remove_Fundamental_to_see_THD=====

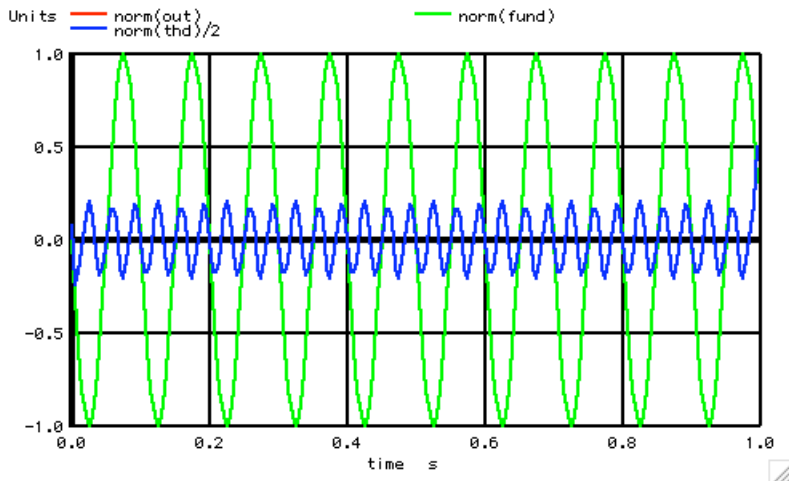
The IFFT function allows the fundamental to be removed so that the distortion waveform can be viewed.

```

=====
let      sigAt      = 10
let      unvect     = unitvec($&numb2)
let      fundspec   = unvect*0 +j(0)
let      fundspec[sigAt] = real(ac_fft[sigAt]) +j(imag(ac_fft[sigAt] ))
let      fundspec[numb2-sigAt] = real(ac_fft[numb2-sigAt]) +j(imag(ac_fft[numb2-sigAt] ))
let      fund       = ifft(fundspec)
let      dc_offset  = real(ac_fft[0])
let      thdspec    = ac_fft
let      thdspec[0] = 0 +j(0)
let      thdspec[10] = 0 +j(0)
let      thdspec[numb2-10] = 0 +j(0)
let      thd        = ifft(thdspec)

```

plot norm(out) norm(fund) norm(thd)/2



*=====Now Calculate_THD=====

And the vector processing functions make it easy to calculate distortion and output offset, etc..

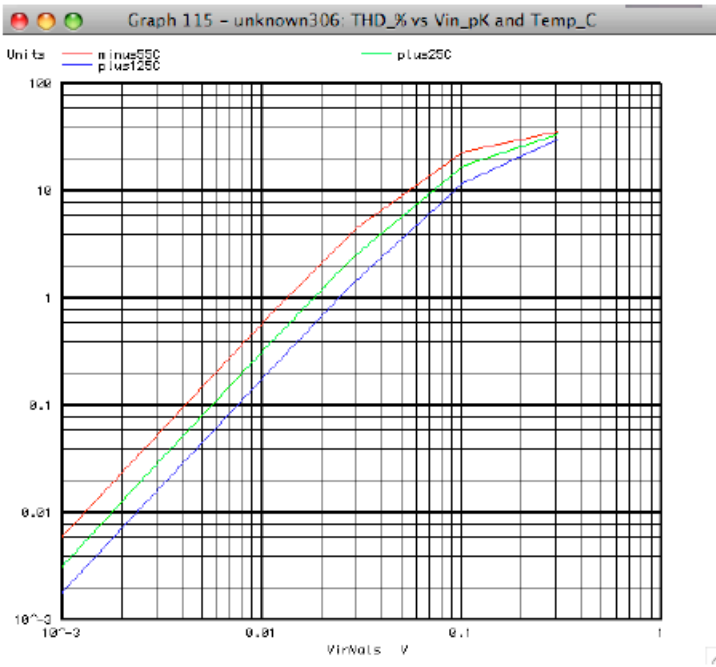
```
=====
let rms_Fund = sqrt(mean(fund*fund))
let rms_THD = sqrt(mean(thd*thd))
let THD_percent = 100*rms_THD/rms_Fund
let OFFS = VOS[0]
let VINPK = VGAIN[0]
echo "Offset=$&OFFS Vinpk=$&VINPK THD_%=&THD_percent OutDC=$&dc_offset"
=====
```

Offset=3E-06 Vinpk=0.003 THD_%=0.0285398 OutDC=-5.74604E-06

*=====Input_level_defines_THD=====

The print out of the calculated values, together with the fact that the input offset and input signal magnitude are controlled by DC voltages **VGAIN** and **VOS**, make it easy to generate the following table.

```
=====
Offset=3E-06 Vinpk=0.003 THD_%=0.0285398 OutDC=-5.74604E-06
Offset=3E-06 Vinpk=0.01 THD_%=0.296708 OutDC=-5.62098E-06
Offset=3E-06 Vinpk=0.018 THD_%=0.942284 OutDC=-5.36008E-06
Offset=3E-06 Vinpk=0.03 THD_%=2.55361 OutDC=-4.60556E-06
Offset=3E-06 Vinpk=0.1 THD_%=16.5428 OutDC=-6.41828E-07
=====
```



The distortion versus input level can be sanity checked with the LM13600 datasheet, or with other spice simulations such as can be found here.

http://www.idea2ic.com/PlayWithSpice/pdf/DIFF_THD_TEMP.pdf

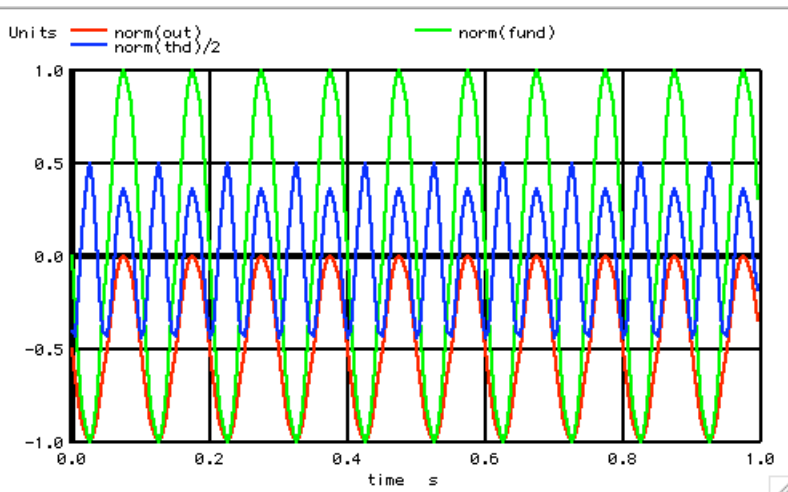
***=====Offset_levels_defines_THD_too=====**

The reason viewing the distort is important is because things like input offset also create distortion, and of a different type.

In this case the input signals peak level and the input offset are both set to 3mV.



Offset=0.003 Vinpk=0.003 THD_%=0.167619 OutDC=-0.00575528



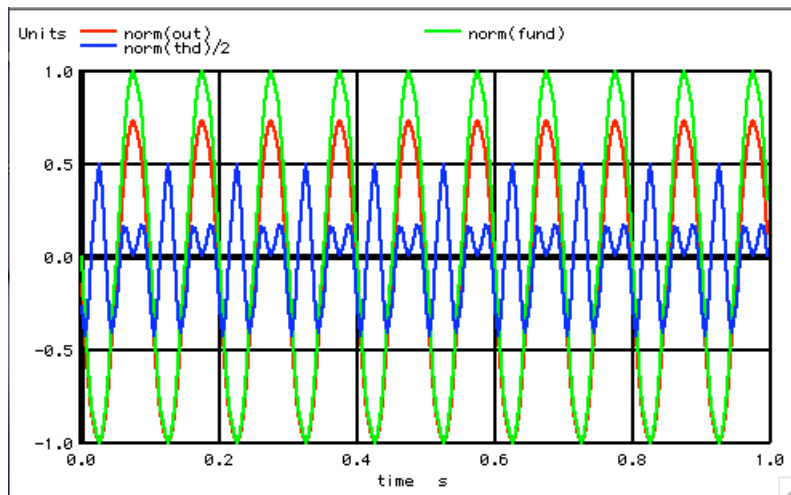
Distortion has just gotten 6 time worse, and viewing the THD shows

that it is mainly second harmonic.

***=====When_signal_is_larger_than_offset=====**

The input level starts to dominate the offset just about when it is 6 times larger than the offset. In this case the 18mV input level generates a distortion level which is 1.4 times the level without the input offset.

Offset=0.003 Vinpk=0.018 THD_%=1.33023 OutDC=-0.00544053



So being able to look at the distortion waveform can be very informative. Knowing whether the distortion is symmetrical or not gives a clue as to what is causing it.

***=====Full_Netlist_For_Copy_Paste=====**

```

Check_Timing_Linearity
*V_PULSE# NODE_P NODE_N DC VALUE PULSE( VINIT VPULSE TDELAY TRISE TFALL PWIDTH PERIOD )
V_SQR VIN 0 DC 0 PULSE( -1 1 -2.5m 1u 1u 5m 10m )

.control
*TRAN TSTEP TSTOP TSTART TMAX ?UIC?
tran .1m 1 0 .1m
set pensize = 2
plot vin xlimit 0 10m pointplot

let numb = length(vin)
print numb
let t_indx1 = vector($&numb)
let t_ref = vector($&numb)/$&numb
set scale t_indx1
plot time -t_ref xlimit 0 20m

linearize
plot vin xlimit 0 10m pointplot
let numb2 = length(vin)
print numb2
let numb3= numb2-1
let t_indx2 = vector($&numb2)
let t_ref2 = vector($&numb2)/$&numb3
set scale t_indx2
plot time -t_ref2

.endc
.end
    
```

