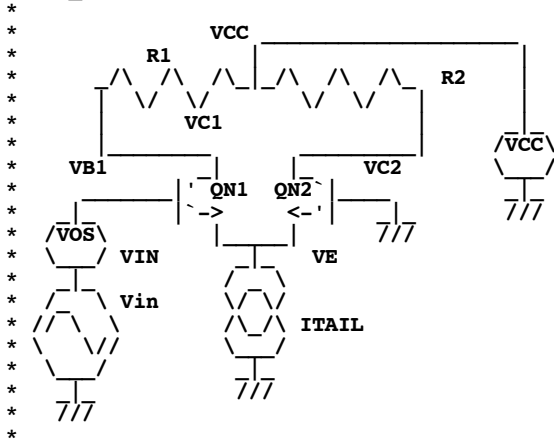


***=====Input_Distortion=====**

Simple input stages distort signal. And they can distort symmetrically (odd harmonics) or asymmetrically (even harmonics).

This simulation has been set up so that the DC voltages **VGAIN** and **VOS** control **input levels** and **input offset**.

INPUT_THD



```

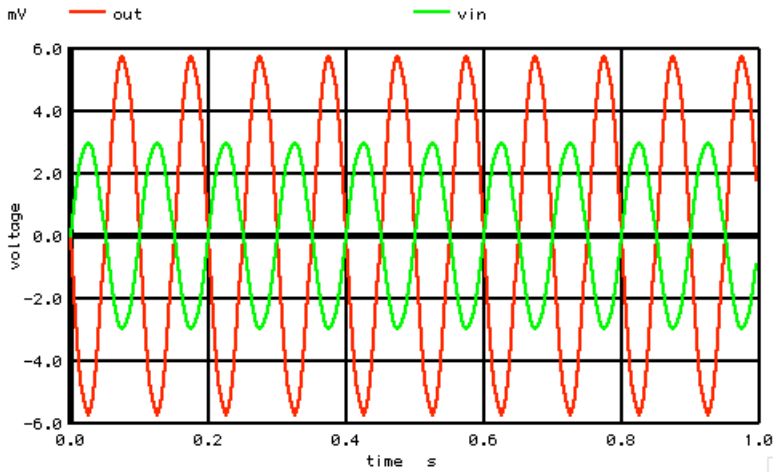
=====
VCC      VCC      0      DC      10
VAC      VAC      0      DC      0      SIN( 0      1      10 )
VGAIN   VGAIN    0      DC      3m
VOS    VOS      0      DC      3u
BVIN     VIN      0      V      = V(VGAIN)*V(VAC) + V(VOS)
QN1      VC1     VIN     VE      NPN1  1
QN2      VC2     0      VE      NPN1  1
IB1      VE      0      100u
R3       VCC     VC1     1K
R4       VCC     VC2     1K
BOUT     OUT     0      V = V(VC1) -V(VC2)
.model   NPN1   NPN(   BF=210 VAF=216 )

```

```

.control
*TRAN    TSTEP  TSTOP  TSTART TMAX  ?UIC?
tran     5m     .995  0      5m
set      pensize = 2
linearize
plot     out  vin

```



***=====The_distortion_levels_are_Low=====**

Since the distortion levels are low, one can only

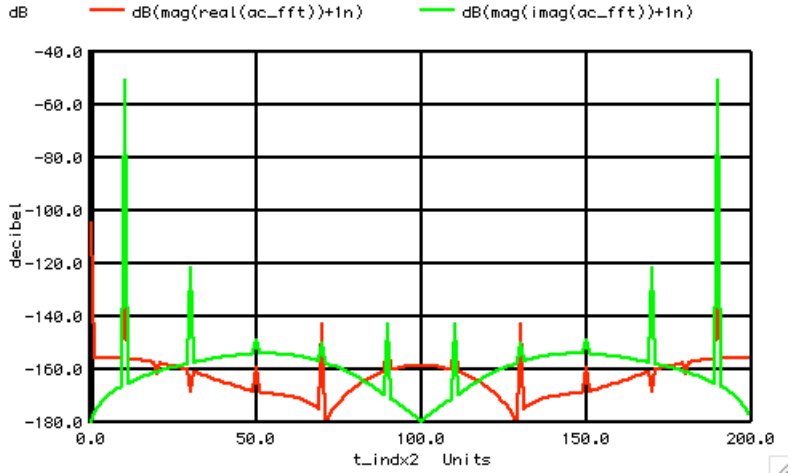
view them on dB scaled spectrum outputs.

```

=====
let      numb2 = length(vin)
print   numb2
let      t_indx2 = vector($&numb2)

let      ac = out +j(0)
let      ac_fft=fft(ac)
plot     dB(mag(real(ac_fft))+1n) dB(mag(imag(ac_fft))+1n) vs t_indx2

```



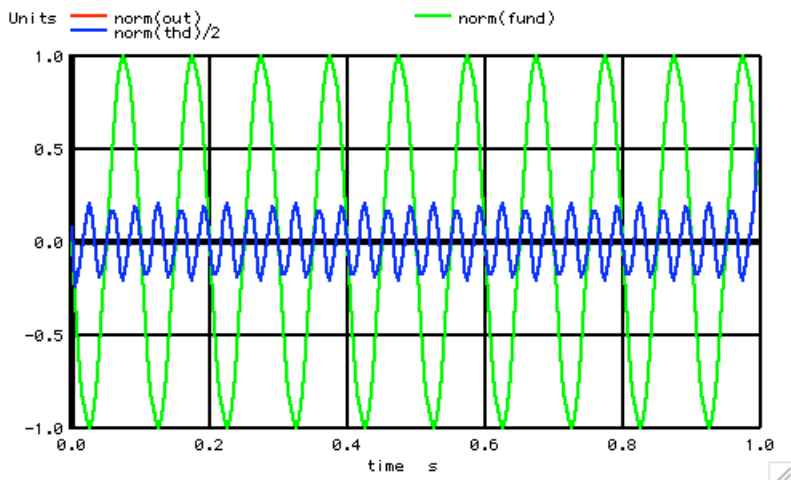
*=====Remove_Fundamental_to_see_THD=====

The IFFT function allows the fundamental to be removed so that the distortion waveform can be viewed.

```

=====
let      sigAt      = 10
let      unvect     = unitvec($&numb2)
let      fundspec   = unvect*0 +j(0)
let      fundspec[sigAt] = real(ac_fft[sigAt]) +j(imag(ac_fft[sigAt] ))
let      fundspec[numb2-sigAt] = real(ac_fft[numb2-sigAt]) +j(imag(ac_fft[numb2-sigAt] ))
let      fund       = ifft(fundspec)
let      dc_offset  = real(ac_fft[0])
let      thdspec    = ac_fft
let      thdspec[0] = 0 +j(0)
let      thdspec[10] = 0 +j(0)
let      thdspec[numb2-10] = 0 +j(0)
let      thd        = ifft(thdspec)
plot     norm(out) norm(fund) norm(thd)/2

```



*=====Now_Calculate_THD=====

And the vector processing functions make it easy to

calculate distortion and output offset, etc..

```

=====
let      rms_Fund      = sqrt(mean(fund*fund))
let      rms_THD      = sqrt(mean(thd*thd))
let      THD_percent  = 100*rms_THD/rms_Fund
let      OFFS         = VOS[0]
let      VINPK        = VGAIN[0]
echo     "Offset=$&OFFS Vinpk=$&VINPK THD_%= $&THD_percent OutDC=$&dc_offset"
=====

```

Offset=3E-06 Vinpk=0.003 THD_%=0.0285398 OutDC=-5.74604E-06

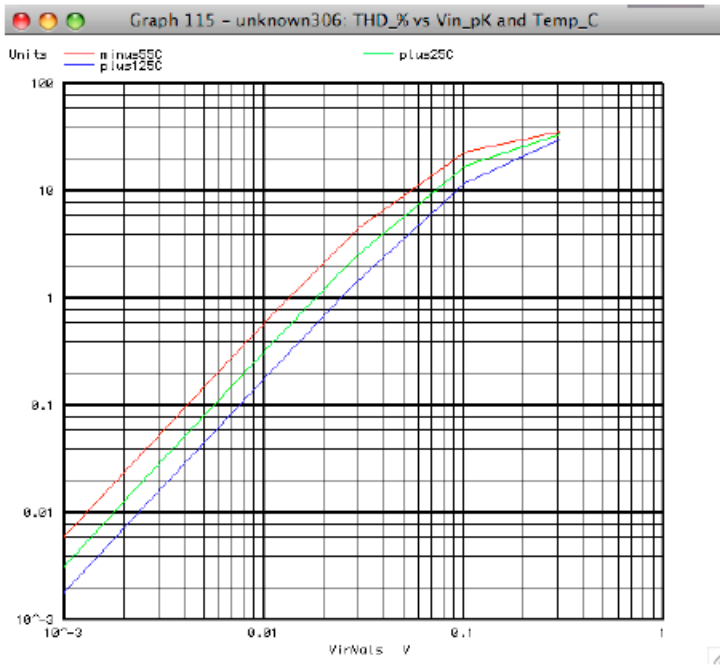
*=====Input_level_defines_THD=====

The print out of the calculated values, together with the fact that the input offset and input signal magnitude are controlled by DC voltages **VGAIN** and **VOS**, make it easy to generate the following table.

```

=====
Offset=3E-06 Vinpk=0.003 THD_%=0.0285398 OutDC=-5.74604E-06
Offset=3E-06 Vinpk=0.01  THD_%=0.296708  OutDC=-5.62098E-06
Offset=3E-06 Vinpk=0.018 THD_%=0.942284  OutDC=-5.36008E-06
Offset=3E-06 Vinpk=0.03  THD_%=2.55361  OutDC=-4.60556E-06
Offset=3E-06 Vinpk=0.1   THD_%=16.5428  OutDC=-6.41828E-07

```



The distortion versus input level can be sanity checked with the LM13600 datasheet, or with other spice simulations such as can be found here.

http://www.idea2ic.com/PlayWithSpice/pdf/DIFF_THD_TEMP.pdf

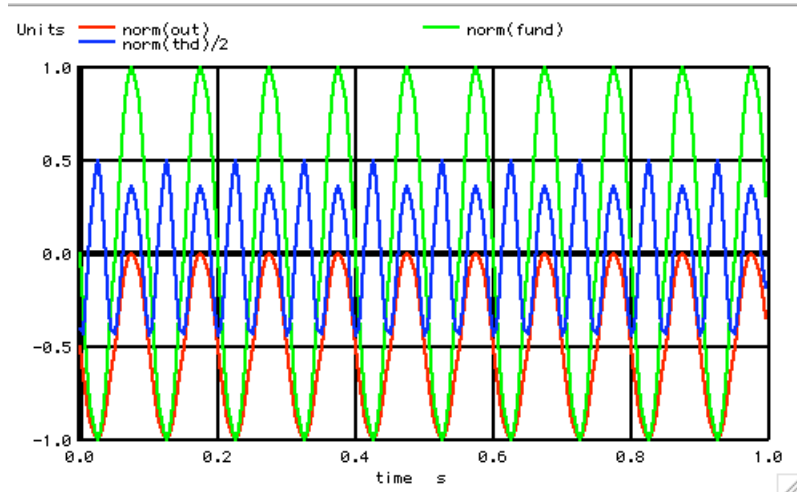
*=====Offset_levels_defines_THD_too=====

The reason viewing the distort is important is because things like input offset also create distortion, and of a different

type.

In this case the input signals peak level and the input offset are both set to 3mV.

=====
Offset=0.003 Vinpk=0.003 THD_%=0.167619 OutDC=-0.00575528

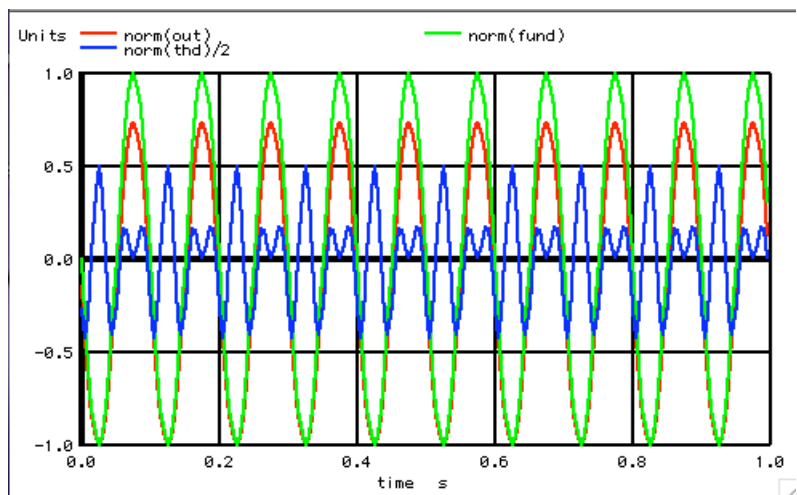


Distortion has just gotten 6 times worse, and viewing the THD shows that it is mainly second harmonic.

*=====When_signal_is_larger_than_offset=====

The input level starts to dominate the offset just about when it is 6 times larger than the offset. In this case the 18mV input level generates a distortion level which is 1.4 times the level without the input offset.

=====
Offset=0.003 Vinpk=0.018 THD_%=1.33023 OutDC=-0.00544053



So being able to look at the distortion waveform can be very informative. Knowing whether the distortion is symmetrical or not gives a clue as to what is causing it.

=====**Full_Netlist_For_Copy_Paste**=====

Check_Timing_Linearity

```
*V_PULSE# NODE_P NODE_N DC VALUE PULSE( VINIT VPULSE TDELAY TRISE TFALL PWIDTH PERIOD )
V_SQR VIN 0 DC 0 PULSE( -1 1 -2.5m 1u 1u 5m 10m )
```

.control

```
*TRAN TSTEP TSTOP TSTART TMAX ?UIC?
tran .1m 1 0 .1m
set pensize = 2
plot vin xlimit 0 10m pointplot

let numb = length(vin)
print numb
let t_idx1 = vector($&numb)
let t_ref = vector($&numb)/$&numb
set scale t_idx1
plot time -t_ref xlimit 0 20m
```

linearize

```
plot vin xlimit 0 10m pointplot
let numb2 = length(vin)
print numb2
let numb3= numb2-1
let t_idx2 = vector($&numb2)
let t_ref2 = vector($&numb2)/$&numb3
set scale t_idx2
plot time -t_ref2
```

.endc

.end