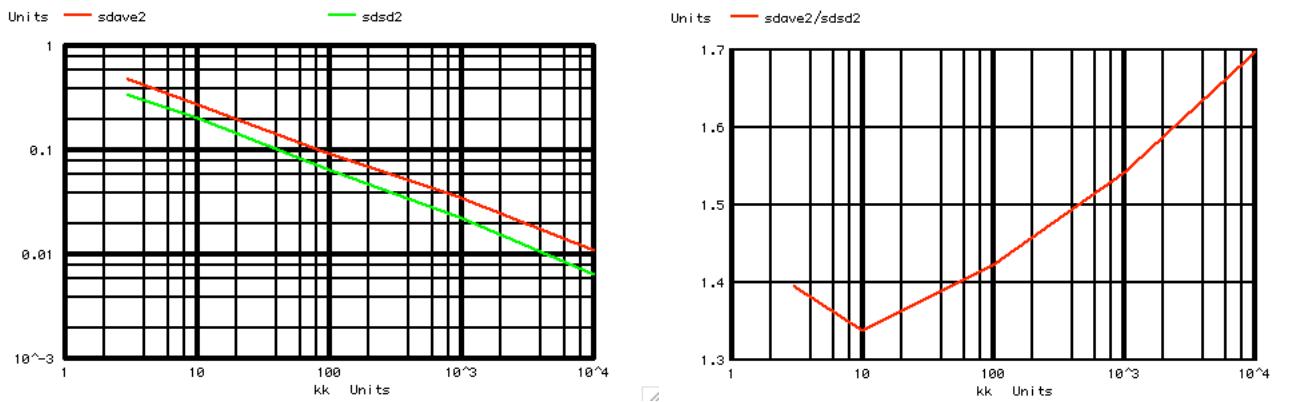


=====How_Well_Does_N_samples_Work=====

- 1) Standard deviation is the RMS_AC of the samples where the average is removed
- 2) For N samples Ave = Ave_real +/- RMS_AC_real/sqrt(N)
RMS_AC = RMS_AC_real +/- RMS_AC_real/sqrt(N*(2->3))

When one takes N samples, how well can one trust the calculated average and standard deviation results? Both the average and the standard deviations will have +/- errors with their own standard deviations.

This spice example tests and plots accuracy as a function of samples.



When N is one, then..

average_one_point = real_average +/- real_standard_deviation.

When adding more data points, random signal adds with the power

average_N_point = real_average +/- real_standard_deviation/sqrt(N)

The standard deviation appears to start off with $\sqrt{2}$ less of a value.

Note that a binary square wave has a $\sqrt{2}$ more energy than a sine wave. Something like that would add a 3dB improvement in signal to noise for the standard deviation error.

standard_deviation_N_point = real_standard_deviation +/- real_standard_deviation/(sqrt(N)*sqrt(2->3))

For larger number of samples, there appears to be more of a $\sqrt{3}$ or 4.77dB improvement. That resembles more the power ratio of a sine wave to a triangle wave when the signal is the sine wave and the triangle wave is the randomness.

=====MacSpiceCode=====

```
Standard Deviation Tests
*****Need A voltage Source to alter*****
V1      V1    0      0      dc
.control
set      pensize = 2
*echo
unlet aveave2
unlet sdaive2
unlet avesd2
unlet sdsd2
unlet kk
let aveave2 = vector(5)
let sdaive2 = vector(5)
let avesd2 = vector(5)
let sdsd2 = vector(5)
let kk = vector(5)

*echo
unlet sd
unlet ave
unlet jj
let sd = vector(50)
let ave = vector(50)
let jj = vector(50)

*echo
let n =
unlet noise
unlet noisAC
unlet ii
let noise = vector($&n)
let ii = vector($&n)
let noisAC = vector($&n)
*echo
let j = 0
```

```

repeat           50
*echo           =====create_noise_array=====
let index =      0
repeat
let           $&n
ii[index] = index
let           noise[index] = 1.0*(rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)-507.5)/102.879 + .04
let index =      index + 1
end
*plot
*echo           noise vs ii
"=====Find_Ave_Rms===="
let averVal =   mean(noise)
let noisAC =    noise - averVal
let RmsVal =    sqrt(mean(noisAC* noisAC))
*echo           "number Points      $&n"
*echo           "Average level     $&averVal"
*echo           "RMS level        $&RmsVal"
let jj[j] = j
let sd[j] = RmsVal
let ave[j] = averVal
let j =          j + 1
endrepeat
plot            sd ave vs jj
echo           =====Find_Ave_SD_for_N=====
let k =          0
let aveave =   mean(ave)
let noisave =  ave - mean(ave)
let sdave =    sqrt(mean(noisave* noisave))
let avesd =    mean(sd)
unlet
let noissd =   sd - mean(sd)
let sdsd =    sqrt(mean(noissd* noissd))
echo           "NumPoint $&n "
echo           "Average  $&aveave +/- $&sdave "
echo           "StanDev $&avesd +/- $&sdsd "
let aveave2[0] = aveave
let sdave2[0] = sdave
let avesd2[0] = avesd
let sdsd2[0] = sdsd
let kk[0] = n
*echo           =====create_number_points=====
let n =          10
unlet
unlet
noise
noisAC
ii
let noise =    vector($&n)
let ii =       vector($&n)
let noisAC =   vector($&n)
*echo           =====loop_j=====
let j =          0
repeat
*echo           =====create_noise_array=====
let index =      0
repeat
let           $&n
ii[index] = index
let           noise[index] = 1.0*(rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)-507.5)/102.879 + .04
let index =      index + 1
end
*plot
*echo           noise vs ii
"=====Find_Ave_Rms===="
mean(noise)
noise - averVal
sqrt(mean(noisAC* noisAC))
"number Points      $&n"
"Average level     $&averVal"
"RMS level        $&RmsVal"
let jj[j] = j
let sd[j] = RmsVal
let ave[j] = averVal
let j =          j + 1
endrepeat
plot            sd ave vs jj
echo           =====Find_Ave_SD_for_N=====
let k =          1
let aveave =   mean(ave)
unlet
let noisave =  ave - mean(ave)
let sdave =    sqrt(mean(noisave* noisave))
let avesd =    mean(sd)
unlet
let noissd =   sd - mean(sd)
let sdsd =    sqrt(mean(noissd* noissd))
echo           "NumPoint $&n "
echo           "Average  $&aveave +/- $&sdave "
echo           "StanDev $&avesd +/- $&sdsd "
let aveave2[1] = aveave
let sdave2[1] = sdave
let avesd2[1] = avesd
let sdsd2[1] = sdsd
let kk[1] = n
*echo           =====create_number_points=====
let n =          100
unlet
unlet
noise
noisAC
ii
let noise =    vector($&n)
let ii =       vector($&n)
let noisAC =   vector($&n)
*echo           =====loop_j=====
let j =          0
repeat
*echo           =====create_noise_array=====

```

```

let index = 0
repeat
let ii[index] = index
let noise[index] = 1.0*(rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)-507.5)/102.879 +.04
let index = index + 1
end
*plot noise vs ii
*echo "=====Find_Ave_Rms===="
let averVal = mean(noise)
let noisAC = noise - averVal
let RmsVal = sqrt(mean(noisAC* noisAC))
*echo "number Points $&n"
*echo "Average level $&averVal"
*echo "RMS level $&RmsVal"
let jj[j] = j
let sd[j] = RmsVal
let ave[j] = averVal
let j = j + 1
endrepeat
plot sd ave vs jj
*echo "=====Find_Ave_SD_for_N===="
let k = 2
let aveave = mean(ave)
unlet noisave
let noisave = ave - mean(ave)

let sdaive = sqrt(mean(noisave* noisave))
let avesd = mean(sd)
unlet noissd
let noissd = sd - mean(sd)
let sdsd = sqrt(mean(noissd* noissd))
echo "NumPoint $&n"
echo "Average $&aveave +/- $&sdaive "
echo "StanDev $&avesd +/- $&sdsd "
let aveave2[2] = aveave
let sdaive2[2] = sdaive
let avesd2[2] = avesd
let sdsd2[2] = sdsd
let kk[2] = n
*echo "=====create_number_points===="
let n = 1000
unlet noise
unlet noisAC
unlet ii
let noise = vector($&n)
let ii = vector($&n)
let noisAC = vector($&n)
*echo "=====loop_j===="
let j = 0
repeat
*echo =
let index = 0
repeat
let ii[index] = index
let noise[index] = 1.0*(rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)-507.5)/102.879 +.04
let index = index + 1
end
*plot noise vs ii
*echo "=====Find_Ave_Rms===="
mean(noise)
noise - averVal
let RmsVal = sqrt(mean(noisAC* noisAC))
*echo "number Points $&n"
*echo "Average level $&averVal"
*echo "RMS level $&RmsVal"
let jj[j] = j
let sd[j] = RmsVal
let ave[j] = averVal
let j = j + 1
endrepeat
plot sd ave vs jj
*echo "=====Find_Ave_SD_for_N===="
let k = 3
let aveave = mean(ave)
unlet noisave
let noisave = ave - mean(ave)
let sdaive = sqrt(mean(noisave* noisave))
let avesd = mean(sd)
unlet noissd
let noissd = sd - mean(sd)
let sdsd = sqrt(mean(noissd* noissd))
echo "NumPoint $&n"
echo "Average $&aveave +/- $&sdaive "
echo "StanDev $&avesd +/- $&sdsd "
let aveave2[3] = aveave
let sdaive2[3] = sdaive
let avesd2[3] = avesd
let sdsd2[3] = sdsd
let kk[3] = n
*echo "=====create_number_points===="
let n = 10000
unlet noise
unlet noisAC
unlet ii
let noise = vector($&n)
let ii = vector($&n)
let noisAC = vector($&n)
*echo "=====loop_j===="
let j = 0
repeat
*echo "=====create_noise_array===="
let index = 0

```

```

repeat           $&n
let             ii[index] = index
let             noise[index] = 1.0*(rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)+rnd(127)-507.5)/102.879 +.04
let index =
end
*plot            noise vs ii
*echo
let averVal =
mean(noise)
let noisAC =
noise - averVal
let RmsVal =
sqrt(mean(noisAC* noisAC))
*echo
"number Points      $&n"
*echo
"Average level      $&averVal"
*echo
"RMS level          $&RmsVal"
let jj[j] = j
let sd[j] = RmsVal
let ave[j] = averVal
let j =
j + 1
endrepeat
plot            sd ave vs jj
echo
"=====Find_Ave_SD_for_N=====
let k =
4
let aveave =
mean(ave)
noisave
let noisave =
ave - mean(ave)
let sdaive =
sqrt(mean(noisave* noisave))
let avesd =
mean(sd)
unlet
let noissd =
sd - mean(sd)
let sdsd =
sqrt(mean(noissd* noissd))
echo
"NumPoint $&n "
echo
"Average $&aveave +/- $&sdaive "
echo
"StanDev $&avesd +/- $&sdsd "
let aveave2[4] = aveave
let sdaive2[4] = sdaive
let avesd2[4] = avesd
let sdsd2[4] = sdsd
let kk[4] =
n
plot            sdaive2 sdsd2 vs kk loglog
plot            sdaive2/sdsd2 vs kk xlog
plot            sdaive2/sdsd2 vs kk xlog ylimit 0 2

.endc
.end

```

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