

The Noise source **BPWL** can be seen on the **inp** input. But its PM effects are hard to see. A jitter plot can show better details.

```

=====Create AnySize Arrays=====
compose anysize start = 0 stop = 99 step =1
let num = length(out2)-5
let i = 0
let t = 0
let n = 0
=====

```

Assume the number of rising or falling edges are not known at this point. So array **anysize** will be used to store an unknown number of data points. The total number of output points (**num**) for the oscillator output is easy to find.

Some simple "if" statements can be used to find the timing for the edges.

```

=====Find Edge Timing=====
repeat $&num
if ( out2[i] < 0 & out2[i+1] > 0)
let t = time[i]
let anysize[n]= t
echo n= $&n out_rise= $&t
let n = n +1
endif
if ( out2[i] > 0 & out2[i+1] < 0)
let t = time[i]
let anysize[n]= t
echo n= $&n out_fall= $&t
let n = n +1
endif
let i = i +1
endrepeat
let n3 = n -1
=====

```

The MacSpice printout..

```

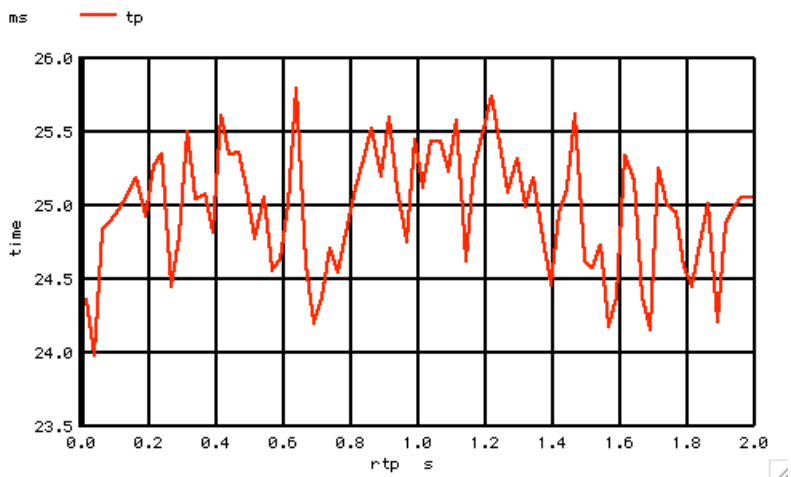
n = 0 out_rise = 0.0159425
n = 1 out_fall = 0.0402975
n = 2 out_rise = 0.0642775
n = 3 out_fall = 0.0891075
n = 4 out_rise = 0.114012
n = 5 out_fall = 0.138993
n = 6 out_rise = 0.164068
...
n = 76 out_rise = 1.91342
n = 77 out_fall = 1.9383
n = 78 out_rise = 1.96327
n = 79 out_fall = 1.98833

```

Now that the number of edge data points are known, some new arrays can be created to store and plot

the results.

```
=====Create_Edge_Time_Arrays=====
compose tp start = 0 stop = $&n3 step =1
compose tpac start = 0 stop = $&n3 step =1
compose td start = 0 stop = $&n3 step =1
compose tdac start = 0 stop = $&n3 step =1
compose rtp start = 0 stop = $&n3 step =1
compose pmr start = 0 stop = $&n3 step =1
=====Transfer_Arrays=====
let i = 0
repeat $&n
let rtp[i] = anysize[i]
let i = i +1
endrepeat
let i = 0
let n2 = n -1
repeat $&n2
let tp[i] = rtp[i+1] -rtp[i]
let i = i +1
endrepeat
let tp[n2] = tp[n2-1]
plot tp vs rtp
=====
```



In this case **rtp** stands for **time reference point**. That is the time when the transition happened. The value **tp** stands for **time period**. This is the actual time between edges. Notice that the average time period is **25msec**. A 20Hz square wave has two transitions within 50msec.

It is easy to do some further math on the data.

```
=====Remove_Average_Time_Period=====
let tpave = mean(tp)
let tpac = tp -tpave
plot tpac vs rtp
=====Find_RMS_Vtpac=====
let i = 0
let vpwr = 0
repeat $&n2
let i = i +1
let vpwr = vpwr + (mag(tpac[i])*mag(tpac[i]))/n2
end
let vrms1 = sqrt(vpwr)
echo Edge2Edge_Period $&tpave TPAC RMS SQUARE = $&vrms1
=====
```

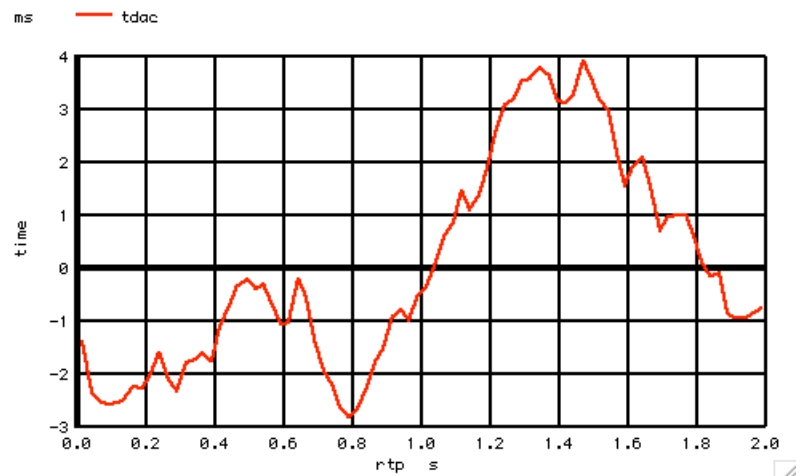

of sampling without an anti-aliasing filter. So the 1kHz noise just got all aliased down to within a 20Hz bandwidth.

But variation in time period is really frequency modulation. All the ac time periods need to be added up to see the overall phase timing.

```

=====Convert_FM_to_PM=====
let i = 1
let n2 = n -1
repeat $&n2
let td[i] = td[i-1] +tpac[i]
let i = i +1
endrepeat
plot td vs rtp
=====Remove Average Phase=====
let tdave = mean(td)
let tdac = td -tdave
plot tdac vs rtp
=====

```



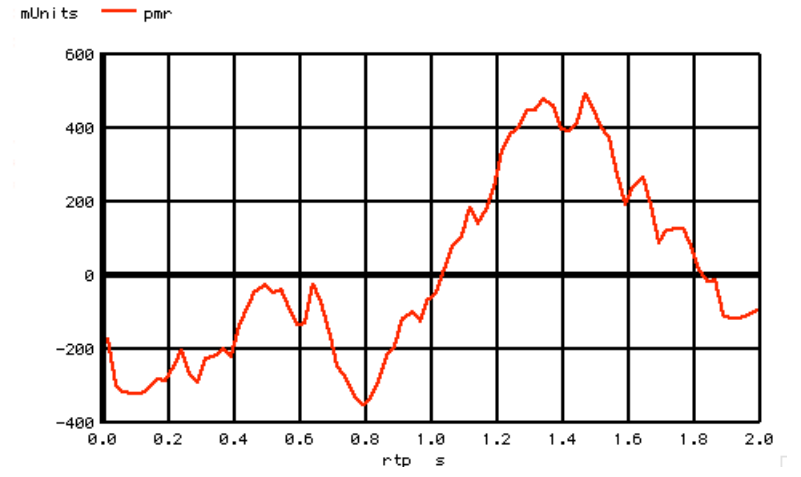
In this case **tdac** stands for **time delay AC**. This is how much each edge is "delayed" in time compared to a perfect 20Hz square wave.

This can further be converted to a phase modulation format in terms of radians.

```

=====Convert to PM radian=====
let pnr =3.14159*tdac/tpave
plot pnr vs rtp
=====

```




```

plot      out2  inp  inn

*=====Create_AnySize_Arrays=====
compose  anysize  start = 0 stop = 99 step =1
let      num =    length(out2)-5
let i = 0
let t = 0
let n = 0
*=====Find_Edge_Timing=====
repeat  $&n
if      ( out2[i] < 0 & out2[i+1] > 0)
let t = time[i]
let    anysize[n]= t
echo   n= $&n out_rise= $&t
let    n = n +1
endif
if      ( out2[i] > 0 & out2[i+1] < 0)
let t = time[i]
let    anysize[n]= t
echo   n= $&n out_fall= $&t
let    n = n +1
endif
let i = i +1
endrepeat
let    n3 = n -1

*=====Create_Edge_Time_Arrays=====
compose  tp      start = 0 stop = $&n3 step =1
compose  tpac    start = 0 stop = $&n3 step =1
compose  td      start = 0 stop = $&n3 step =1
compose  tdac    start = 0 stop = $&n3 step =1
compose  rtp     start = 0 stop = $&n3 step =1
compose  pmr     start = 0 stop = $&n3 step =1
*=====Transfer_Arrays=====
let i = 0
repeat  $&n
let    rtp[i] = anysize[i]
let i = i +1
endrepeat
let i = 0
let n2 = n -1
repeat  $&n2
let    tp[i] = rtp[i+1] -rtp[i]
let i = i +1
endrepeat
let    tp[n2] = tp[n2-1]
plot  tp vs rtp
*=====Remove_Average_Time_Period=====
let    tpave = mean(tp)
let    tpac = tp -tpave
plot  tpac vs rtp
*=====Find_RMS_Vtpac=====
let    i = 0
let    vpwr = 0
repeat  $&n2
let    i = i +1
let    vpwr = vpwr + (mag(tpac[i])*mag(tpac[i]))/n2
end
let    vrms1 = sqrt(vpwr)
*echo  TPAC RMS SQUARE = $&vrms1
echo  Edge2Edge_Period $&tpave TPAC RMS SQUARE = $&vrms1
*=====Convert_FM_to_PM=====
let i = 1
let n2 = n -1
repeat  $&n2
let    td[i] = td[i-1] +tpac[i]
let i = i +1
endrepeat
plot  td vs rtp
*=====Remove_Average_Phase=====
let    tdave = mean(td)
let    tdac = td -tdave
plot  tdac vs rtp
*=====Convert_to_PM_radian=====
let    pmr =3.14159*tdac/tpave
plot  pmr vs rtp
*=====Write_To_PWL_File=====
set    outfile = "PWL_FileJitter.inc"
echo  "VpwlT OUT 0 PWL(" > $outfile
let    i = 1
let    t = 0
let    ph = 0
repeat  $&n2
let    t = rtp[i]

```

```
let      ph = pnr[i]
echo    "+ $&t $&ph" >> $outfile
let      i = i + 1
endrepeat
echo    "+ )" >> $outfile
*====Wrap_Up=====
.endc
.end
```

2.18.10_12.15PM
dsauersanjose@aol.com
Don Sauer
<http://www.idea2ic.com/>