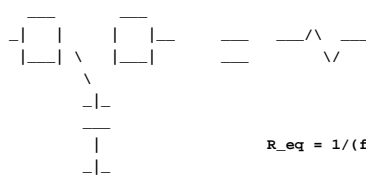


$PI=4*(1-1/3+1/5+etc)$
 $ln=2.30258509log10$
 $lnx=(x-1)/x+$
 $((x-1)/x)^{1/2}+etc$
 $e^x=1+x+x^2/2!+etc$
 $sinx=x-x^3/3!+x^5/5!+etc$
 $cosx=1-x^2/2!+x^4/4!+etc$
 $1/(x-1)=1+x+x^2+x^3+etc$
 Note $0! = 1! = 1$
 $(H+T)^N =$ sum of all n terms $C_n H^n T^{(n-1)}$
 $C_n = NI / (n! * (N-n)!)$
 $e^x = cosx - jsinx$
 $x = b/2^a +/-$
 $(b^2 - 4*a*c)^{1/2} / 2*a$
 area triangle = $(s*(s-a)*(s-b)*(s-c))^{1/2}$
 where $s = (a+b+c)/2$
 integer square $1+3+4$ $1+3+5=9$ etc...
Permutation
 N draws of M objects
 $P(m/n) = m! / (m-n)!$
 Combinations
 $P(m/n) = n! * C(m/n)$
 Means = $Mx = f(x)/n$
 $Sx = ((n * x^2 - x^2) / n(n-1))^{1/2}$
 $Sy = ((n * y^2 - y^2) / n(n-1))^{1/2}$
 $Syx = ((n * xy - x * y) / n(n-1))^{1/2}$
 Covariance = $Sxy = (n * xy - x * y) / n(n-1)$
 Correlation $R = Sxy^2 / (Sy^2 * Sx^2)$
NORMAL DISTR $f(x) =$
 $(1/sd \sqrt{2\pi}) * exp^{-(x-\mu)^2 / (2sd^2)}$
 $Q(x) = f(x) * x$ for $0 < x <$
 $Q(x) = f(x) * (b^2 * t + b^2 * t^2 + etc)$
 $t = 1 / (1 + r * x)$
 $r = 0.2316419$
 $b1 = 0.31938153$
 $b2 = 0.356563782$
 $b3 = 1.781477937$
 $b4 = 1.821255978$
 $b5 = 1.330274429$
 INVERSE given area find x
 $x = t - fc(t) / fd(t)$
 $c0 = 2.515517$
 $c1 = 0.802853$
 $c2 = 0.010328$
 $d0 = 1$
 $d1 = 1.532788$
 $d2 = 0.1892269$
 $d3 = 0.001308$

Hex	Dec	Char	Hex	Dec	Char	Hex	Dec	Char	Hex	Dec	Char
00	00	NUL	20	32	space	40	64	@	60	96	`
01	01	SOH	21	33	!	41	65	A	61	97	a
02	02	STX	22	34	"	42	66	B	62	98	b
03	03	ETX	23	35	#	43	67	C	63	99	c
04	04	EOT	24	36	\$	44	68	D	64	100	d
05	05	ENQ	25	37	%	45	69	E	65	101	e
06	06	ACK	26	38	&	46	70	F	66	102	f
07	07	EEL	27	39	'	47	71	G	67	103	g
08	08	BS	28	40)	48	72	H	68	104	h
09	09	HT	29	41	(49	73	I	69	105	i
GA	10	L	2A	42	*	4A	74	J	6A	106	j
OB	11	VT	2B	43	+	4B	75	K	6B	107	k
GC	12	FF	2C	44	,	4C	76	L	6C	108	l
OD	13	CR	2D	45	-	4D	77	M	6D	109	m
GE	14	SO	2E	46	.	4E	78	N	6E	110	n
OF	15	SI	2F	47	/	4F	79	O	6F	111	o
10	16	DLE	30	48	0	50	80	P	70	112	p
11	17	DC1	31	49	1	51	81	Q	71	113	q
12	18	DC2	32	50	2	52	82	R	72	114	r
13	19	DC3	33	51	3	53	83	S	73	115	s
14	20	DC4	34	52	4	54	84	T	74	116	t
15	21	NAK	35	53	5	55	85	U	75	117	u
16	22	SYN	36	54	6	56	86	V	76	118	v
17	23	ETB	37	55	7	57	87	W	77	119	w
18	24	CAN	38	56	8	58	88	X	78	120	x
19	25	EM	39	57	9	59	89	Y	79	121	y
1A	26	SUB	3A	58	:	5A	90	Z	7A	122	z
1E	27	ESC	3B	59	;	5B	91	[7B	123	{
1C	28	FS	3C	60	<	5C	92	\	7C	124	
1D	29	GS	3D	61	=	5D	93]	7D	125	}
1E	30	RS	3E	62	>	5E	94	^	7E	126	~
1F	31	US	3F	63	?	5F	95	_	7F	127	DE

NUL Null	DLE Data Link Escape
SOH Startof Heading	DC1 Device Control 1
STX Start of Text	DC2 Device Control 2
ETX End of Text	DC3 Device Control 3
EOT End of Transmission	DC4 Device Control 4
ENQ Enquiry	EM End of Medium
ACK Acknowledge	SUB Substitute
BEL Bell	ESC Escape
BS BackSpace	FS File Separator
HT Horizontal Tab	GS Group Separator
LF Line Feed	RS Recorder Separator
VT Vertical Tab	US Unit Separator
FF Form Feed	DEL Delete
CR Carriage Return	
SO Shift Out	
SI Shift In	
NAK Negative Acknowledge	
SYN Synchronous Idle	
ETB End of Transmission Block	
CAN Cancel	

-----Switch_Cap_equations-----

 $R_{eq} = 1 / (freq_clock * C)$

Total_alias_noise_Power = $4 * K * T * d_freq * (1/PI) * (R_eq)$
 This says that this noise voltage should be about 4dB below what it should be if R_eq where a simple resistor.
 Given that the real noise contained in a single pole lowpass filtered has really 2.46 dB more noise than is defined by the 3dB bandwidth, the switch on resistance noise which is alias to the base band frequency is becoming much closer.

If you assume the switches have a On resistance of Ron, the maximum bandwidth of the RC should be..
 $BW = 1 / (2 * PI * Ron * C)$
 Since this is a much higher frequency than the clock, the thermal noise due to Ron should be aliased back to base frequency by this amount.
 $Alias_numb = [1 / (2 * PI * Ron * C)] / [freq_clock]$
 $Total_alias_noise_Power_1 = 4 * K * T * Ron * d_freq * Alias_numb$
 Since this switching happen twice the Ron should add the same amount of noise each switch time. The new total should now be.
 $= 4 * K * T * Ron * d_freq * (1/PI * Ron) * (1 / (freq_clock * C))$