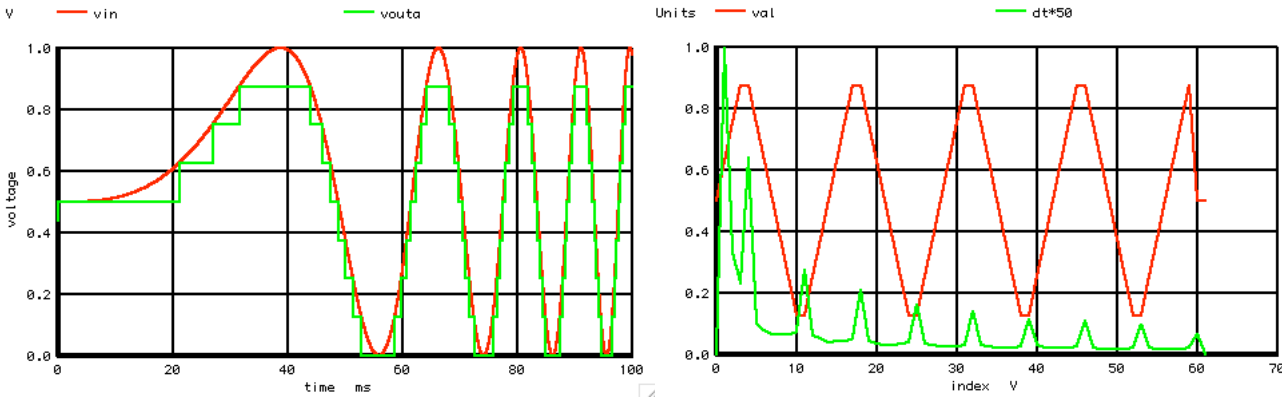
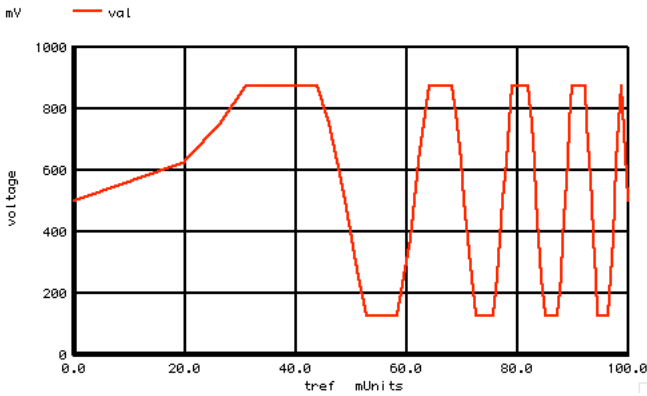


=====**Threshold_Sampling**=====



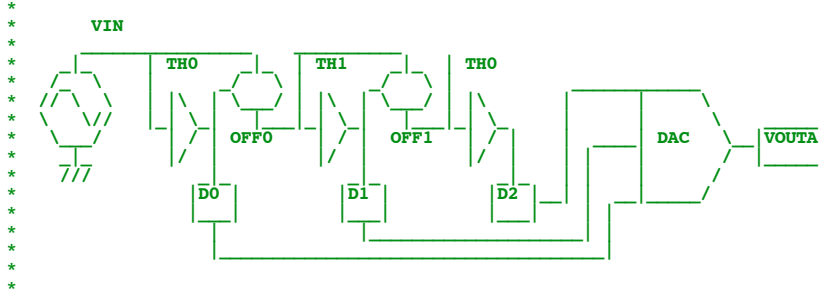
Now Asynchronous sampling means recording a data point **only when something happens**. Consider a 3Bit threshold detecting comparator. In the example above, a sine wave sweeps over a frequency range. An AADC will change state 16 times for every sine wave. Say at each transition, 13bits representing the period between transitions, together with 3bits worth of value are sent out. So around 60X16bit data points get sent out.



The receiver only receive 60 time points with three extra bits added to include a value. Reconstructing the original signal for the moment looks a little lacking. But extrapolation can change all that.

=====**Spice_Code**=====

Level_Crossing_Freq_Sweep



```

*-----Create_Signal-----
Vtime      Vtime  0      DC      0      PWL( 0 0 1 1)
BVIN       VIN   0      V =     .5*sin(27000*(V(Vtime))^3) +.5

BTH0      D0    0      V =     u( V(VIN)  -1/2)
BOFF0     VIN   OFF0   V =     V(D0)/2
BTH1      D1    0      V =     u( V(OFF0) -1/4)
BOFF1     OFF0 OFF1   V =     V(D1)/4
BTH2      D2    0      V =     u( V(OFF1) -1/8)
BOFF2     OFF1 OFF2   V =     V(D2)/8
BTH3      D3    0      V =     u( V(OFF2) -1/16)
BOFF3     OFF2 OFF3   V =     V(D3)/16
BTH4      D4    0      V =     u( V(OFF3) -1/32)
BDAC      VOUTA 0      V =     (V(D0)/2+V(D1)/4+V(D2)/8 )

Btrig     trig  0      V =     1*u( V(VOUTA)- V(VIN) +5m )
CHP       VOUTA HP   .1n
    
```

```

RHP      HP      0      100K
BTRIG2   trig2   0      V = u( 100*abs(V(HP))  -.1  )

XTOGGLE  trig2   DOB     TOGGLE
XTOGGLE0 DOB     D1B     TOGGLE
XTOGGLE1 D1B     D2B     TOGGLE
XTOGGLE2 D2B     D3B     TOGGLE
XTOGGLE3 D3B     D4B     TOGGLE
XTOGGLE4 D4B     D5B     TOGGLE
XTOGGLE5 D5B     D6B     TOGGLE
BDAC2    VOUTB   0      V = 128-(V(D6B)*64+V(D5B)*32+V(D4B)*16+V(D3B)*8+V(D2B)*4 +V(D1B)*2 +V(D0B))

```

```

XPOS_E2  trig2   PEOUT   POS_E2
XS_H1    Vtime   trig     Vtimes    SH

```

```

.control
*TRAN    TSTEP  TSTOP  TSTART  TMAX   ?UIC?
tran     2u    100m   0       2u
set      pensize = 2

*plot    vin  vouta  voutb/50  xlimit 1m 100m
plot     vin  vouta                xlimit 1m 100m

```

```

let numb = length(vtimes)-101
unlet index
unlet val
unlet index
let index = vector(62)
let val = vector(62)*0 +.5
let tref = vector(62)*0 +.1
let dt = vector(62)*0

```

```

let i = 100
repeat $&numb
let tt = peout[i]

```

```

if (tt > .1)
let k = voutb[i]
let index[k] = k
let value = vin[i]
let val[k] = value
let tref[k] = vtimes[i]
end

```

```

let i = i+1
end

```

```

let tref[0] = 0
let dt = vector(62)*0

```

```

let m = 1
repeat 60
let dt[m] = tref[m] -tref[m-1]
let m = m+1
end

```

```

plot val dt*50 vs index
plot tref vs index
plot val vs tref

```

```

.endc

```

```

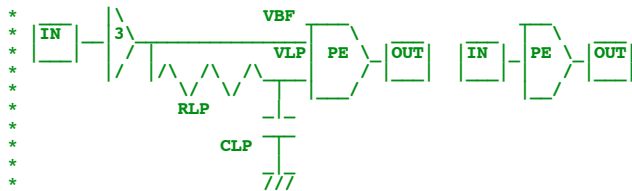
.MODEL    SW      SW(      VT=.5 VH=.1 RON=1 ROFF=100MEG)
.MODEL    DD2     D(      IS=3.15e-18 RS=1  CJO=2f)

```

```

*=====POS_Edge2=====

```



```

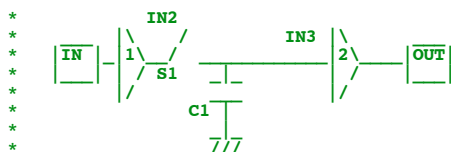
.SUBCKT   POS_E2  IN      OUT
BBUF     VBF      0      V = 2*u( v(IN )-.5 )
RLP      VBF      VLP    10k
CLP      VLP      0      .1n  IC=0
BAND     OUT      0      V = u( u(v(VBF )-.5)*u(.5 -v(VLP ) ) -.1)
.ENDS     POS_E2

```

```

*=====Sample_Hold=====

```



```

.SUBCKT   SH      IN      CNTL      OUT
B1        IN2     0      V =      v(IN )
S1        IN2     IN3     CNTL     0      SW
C1        IN3     0      .1u

```

```

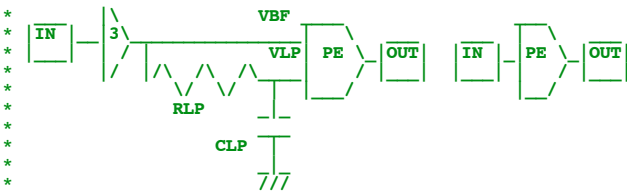
R1      IN3      0      100Meg
B2      OUT      0      V =      v(IN3 )
.ENDS   SH

```

```

*-----POS_Edge-----

```



```

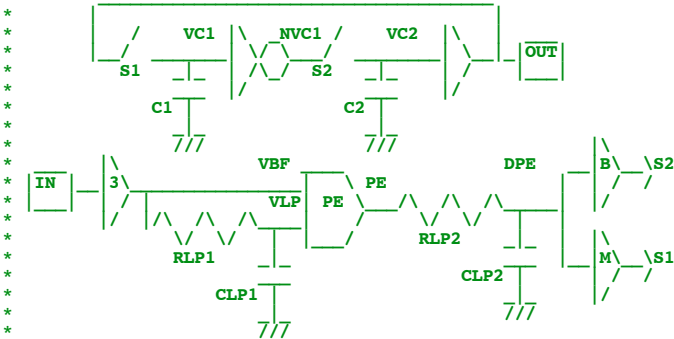
.SUBCKT POS_E IN OUT
BBUF VBF 0 V = u( v(IN )-.5 )
RLP VBF VLP 10k
CLP VLP 0 .1n IC=0
BAND OUT 0 V = u( u(v(VBF )-.5)*u(.5 -v(VLP ) ) -.1)
.ENDS POS_E

```

```

*-----TOGGLE-----

```



```

.SUBCKT TOGGLE IN OUT2
BBUF VBF 0 V = u( v(IN )-.5 )
RLP VBF VLP 1k
CLP VLP 0 5n
BAND VPE 0 V = u( u(v(VBF )-.5)*u(.5 -v(VLP ) ) -.5)
RLP2 VPE VLP2 .3k
CLP2 VLP2 0 2n
BRK BRK 0 V = 1-u(v(VLP2 )-.2)
BMAK MAK 0 V = u(v(VLP2 )-.9)
S1 OUT VC1 MAK 0 SW
S2 NVC1 VC2 BRK 0 SW
C1 VC1 0 10n
C2 VC2 0 10n
R1 VC1 0 10Meg
R2 VC2 0 10Meg
BINV NVC1 0 V = 1-u(v(VC1 )-.2)
BOUT OUT 0 V = u(v(VC2 )-.2)
BOUT2 OUT2 0 V = 1- u(v(VC2 )-.2)
.ENDS TOGGLE

```

```

.end

```

```

8.18.11_3.11PM
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```